

Scratch assessment: Evaluating

Task

You are to create and evaluate a spreadsheet that can be used for working out the budget for a party and maybe also how much money the party could raise.

Evaluation

Your evaluation should include.

- i) How the spreadsheet can be tested.
- ii) How well the spreadsheet performs.
- iii) Feedback from other testers.
- iv) Ideas for how the spreadsheet could be improved.
- v) Discussion of how improvements would make the spreadsheet better.

Criteria

Level	Description	What should I include to meet this criteria?
1-2	i. Define a testing method which is used to measure the success of the solution ii. State the success of the solution	State the purpose of the spreadsheet. State how you can test to see if it works. State whether it worked fully or partly or not at all.
3-4	ii. State the success of the solution against the design specification. iii. State one way in which the solution can be improved	State a cell that can be changed to check the calculations are working. You suggest an improvement to the spreadsheet.
5-6	i. defines relevant testing methods which generate data to measure the success ii. outlines one way in which the solution could be improved	Include how the spreadsheet was shared with others and the feedback they gave when they tested it. Give an indication of how the one improvement could be/were made.
7-8	i. defines relevant testing methods which generate data to measure the success iii. outlines how the solution could be improved iv. outlines the impact of the game or improvements on the target audience	Give some detail on how to make improvements for example how to make the spreadsheet more generic. Explain how to check it is working correctly by stating what effect changing a cell should have on the spreadsheet. Discuss how the spreadsheet improvements would help future users of the spreadsheet.

Hand in your spreadsheet and your evaluation.